

KDEN - Denver International Airport



Thank you for purchasing KDEN - Denver International Airport!

VERSION 1.13

About KDEN - Denver International Airport

KDEN - Denver International Airport By X-Codr Designs

Spanning over 52 square miles, KDEN - Denver International Airport is enormous by any metric. It holds the title of largest airport in the United States by land area, and 2nd largest in the world. Further, its workforce of over 35,000 service over 77 million passengers annually, making Denver the 3rd busiest airport in the United States, and 6th busiest in the world in 2023.

Visitors to Denver International Airport are treated to breathtaking views of the Rocky Mountains, and a unique atmosphere promoted by Denver International Airport's award-winning architecture. The most iconic of these being the peaked roof of the Jeppesen terminal, reflective of the snowcapped Rocky Mountains, and the historical Colorado landscape that was once dotted with Native American teepees. Given its size, scenic views, and diverse domestic and international routes, Denver International Airport is an excellent destination, or starting point, for any flight simmer!

This scenery is the product of over 2 years of development, with the goal of creating the best rendition of Denver International Airport we could.

Features:

- ✓ Highly detailed models and high-resolution textures
 - Custom models for all airport buildings.
 - Custom models for all static ground equipment.
 - All terminal concourses have full 3d interiors in passenger-accessible areas, with numerous POIs (such as aircraft displays hanging from the ceiling).
 - Lite interiors for Jeppesen terminal, GA buildings, and control towers.
 - Animated 3d people throughout the concourses, sitting and walking.
 - Custom jetways with accurate airline logos where appropriate
- ✓ High-quality ground textures:
 - Tons of variation in pavement to match the real surfaces.
 - Custom grunge textures for wear (oil spills, erosion, dirt build up, skids, etc.).
 - Accurate lines for airport vehicle roads, taxi/hold/edge lines, safety zones, etc.
 - 0.5-foot resolution orthoimagery for excellent clarity beyond taxiways.
 - Hand traced asphalt zones on roads and parking lots so they have the correct material and are sharper.
 - Orthoimagery naturally blended for seamless blending with surroundings.
- ✓ Fully functional airport
 - Accurate taxi and runway distance remaining signs
 - Custom animated runway guard and wig-wag lights
 - Realistic spacing on taxiway edge and center line lights, including higher density on curves.
 - Accurate airport data
 - Accurate service road data so AI vehicles choose better driving routes.
 - Support for 3rd party addons
 - Accurate airline codes, so traffic addons should generally make better choices about what airline parks at what gate.
- ✓ Accurate, up to date layout
 - Includes recent expansions for concourses A, B, and C
 - Includes new taxiway EE, north of runway 17R
 - Includes new Southwest Hangar
 - Accurate as of early 2024
- ✓ Optimized for performance.
 - Strong performance on a wide range of systems
 - All models feature LODs to reduce detail at a distance.
 - Large models are split into small individual sections to allow for more aggressive savings on things you can't see, while preserving visual quality for things you can see.

Installation

Microsoft Flight Simulator Marketplace Customers:

- ☒ Simply choose to install via the Marketplace page, or the Content Manager

Orbx Customers:

- ☒ Simply choose to "Install" KDEN via the Orbx Central application

Other Stores:

- ☒ Download KDEN Package from your store account
- ☒ Move "xcodr-airport-kden-denver" into your Community folder
 - Your Community folder is typically located at
%LocalAppData%\Packages\Microsoft.FlightSimulator_8wekyb3d8bbwe\LocalCache\Packages\Community
 - More help for installing is available via the [help article on our site](#).
- ☒ You're done!

GSX Support:

- ☒ In GSX Pro's Customize menu (located in their installer), choose to "Exclude 3rd party", otherwise GSX will attempt to add it's own jetways and flatten KDEN.
- ☒ Download our GSX profile, available [here](#).
- ☒ Unzip "kden-xcodr.zip"
- ☒ Copy "kden-xcodr.ini" into "%APPDATA%\Virtuali\GSX\MSFS"
- ☒ You're done!

Please note we are working on getting the GSX profile directly integrated into the package so you don't have to download it separately.

FAQ

☐ Why is there no grass?

- ☒ MSFS 2020 adds grass based on color, and because our orthoimagery is brown due to being summertime, MSFS 2020 doesn't add grass. We need to use our imagery to cover up issues in the Bing imagery, such as outdated layouts. We hope that MSFS 2024 will resolve this.

☐ Why does the GSX profile need to be installed separately?

- ☒ There technically is a way to include GSX directly in the package, however we haven't been able to get this to work. We will keep trying however! In the meantime, you can get the profile from [our website](#).

☐ Why is my airport flat/have elevation issues?

- ☒ You likely have GSX Pro installed and have not chosen to "Exclude 3rd party" after installing KDEN, which leads to GSX Pro flattening the airport.

☐ Why are there duplicate buildings/jetways?

- ☒ You likely have another scenery for KDEN installed (such as what comes with the Premium edition of MSFS), or have not chosen to "Exclude 3rd party" in GSX after installing KDEN.

Contact

If you run into issues, please don't hesitate to reach out! You can:

- ✓ Post a topic on my [site](#)
- ✓ Contact me via my [site](#)
- ✓ [Email me](#)
- ✓ Join me on [Discord](#)

If you don't get a reply within a day, please try another method. Unfortunately, every now and then I miss a message. It's not intentional, so please, if it happens, just try getting my attention another way.

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- ✗ Redistribute this scenery in whole or in part

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https://www2.usgs.gov/laws/info_policies.html